



## Creative Teaching & Engagement

*Chapter: Creative Teaching & Engagement*

Turn passive content into active experiences.

**Active learning** - Students do, discuss, compete - they remember it.

**Games** - Turn review into a game show or team competition.

**Case studies** - Use real client scenarios.

**Peer teaching** - Have students teach each other.

**Stories & analogies** - Make concepts stick.

**Variety & energy** - Change methods and pace; your enthusiasm is contagious.